



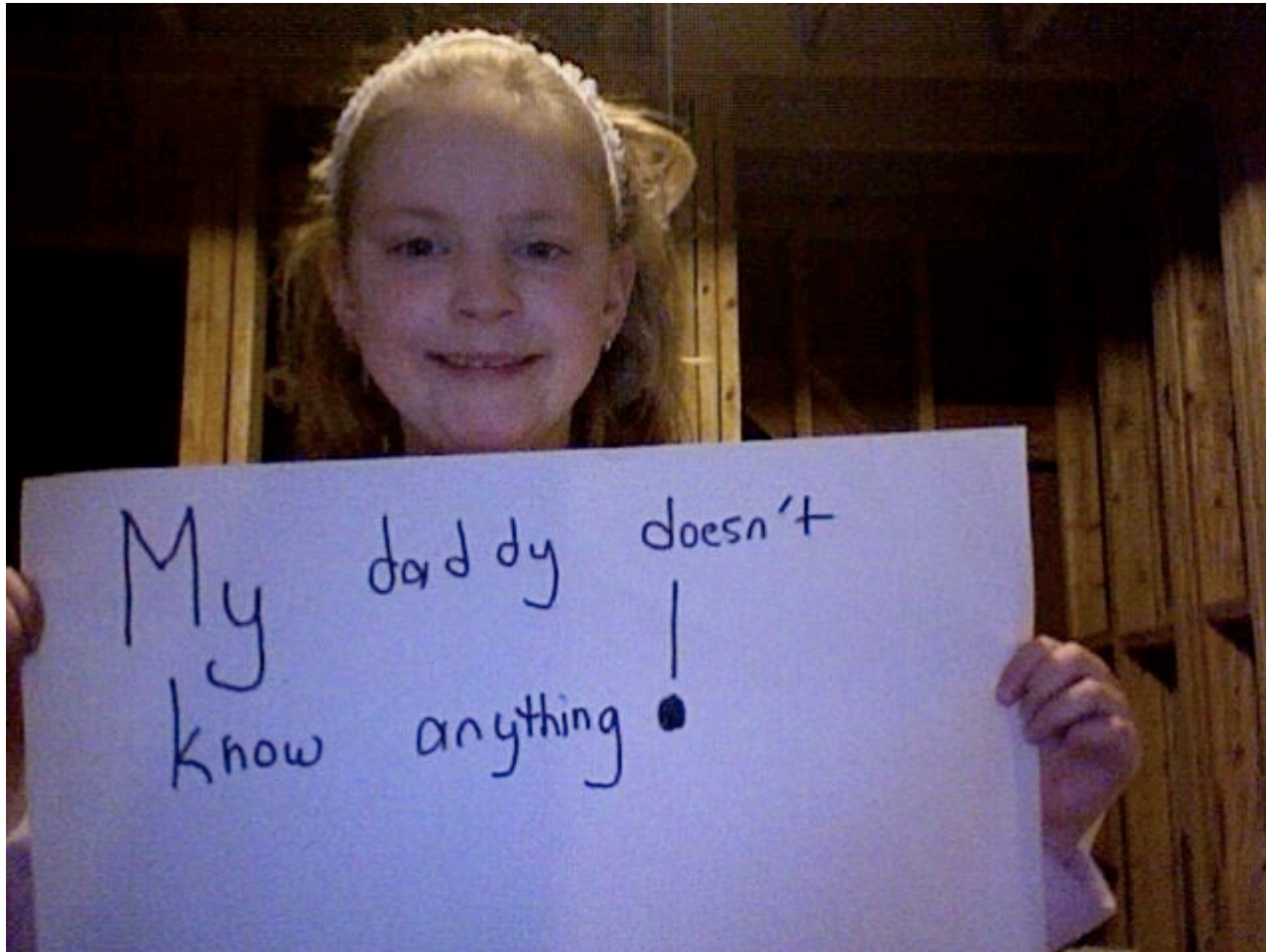
# Deployment Is Not A Four Letter Word

Chris Hartjes  
PHP Quebec 2009 Conference



**WARNING:** This presentation may contain language that is offensive to some. I'll try not to swear but sometimes it just comes out...

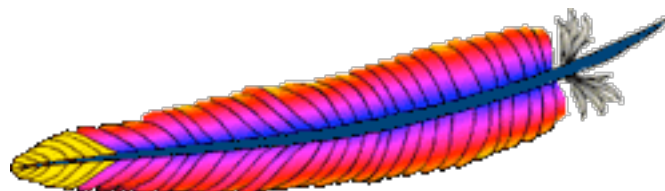
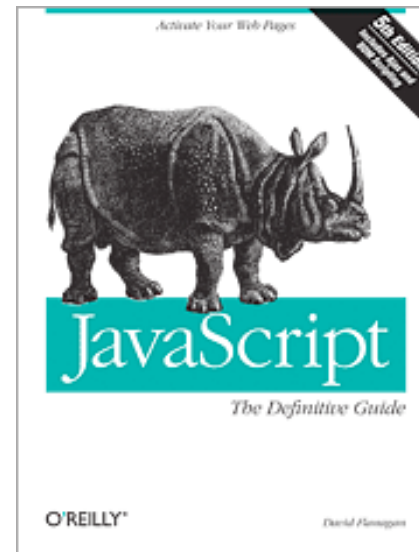
# A little bit about myself...



(I work from home for)



# What I use every day



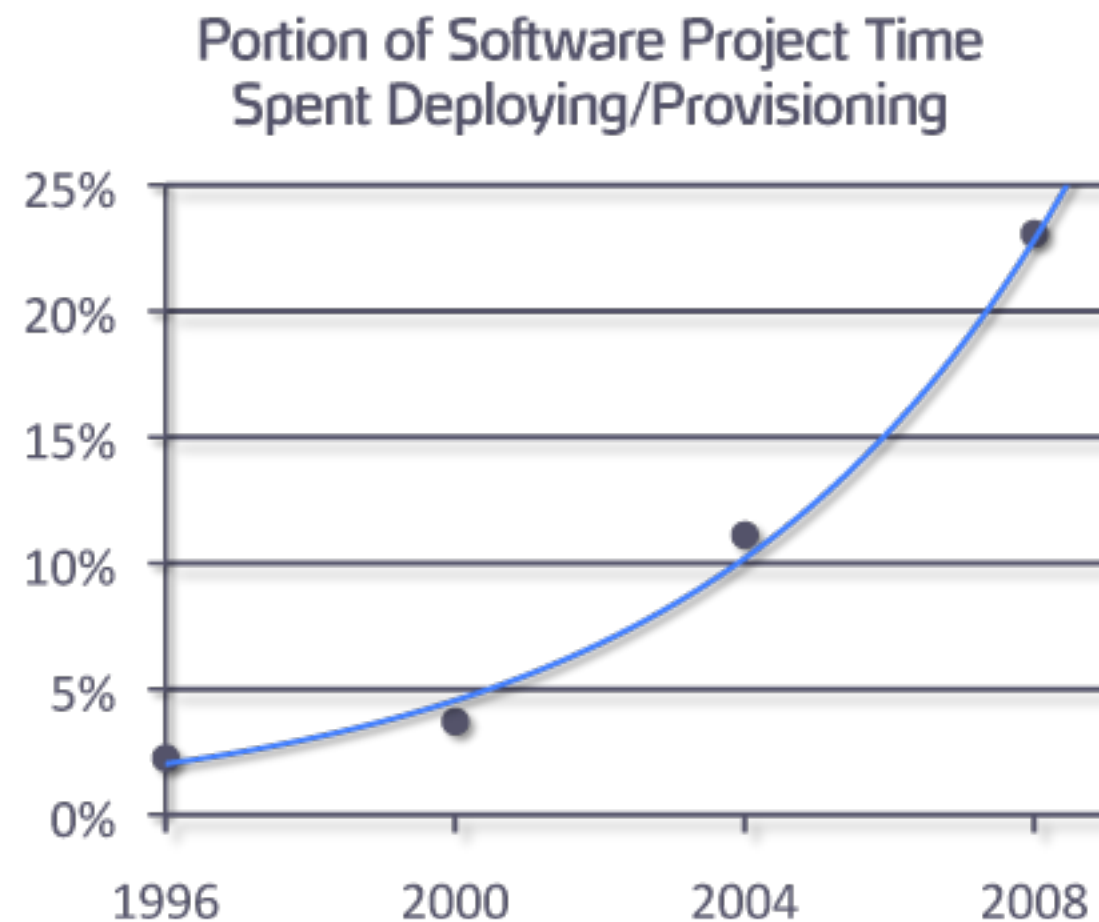


YOU CANNOT ESCAPE



THE FRAMEWORK APOCALYPSE

[http://blog.heroku.com/archives/2009/2/23/why\\_instant\\_deployment\\_matters/](http://blog.heroku.com/archives/2009/2/23/why_instant_deployment_matters/)



(completely unscientific but it sure feels that way)



VS.

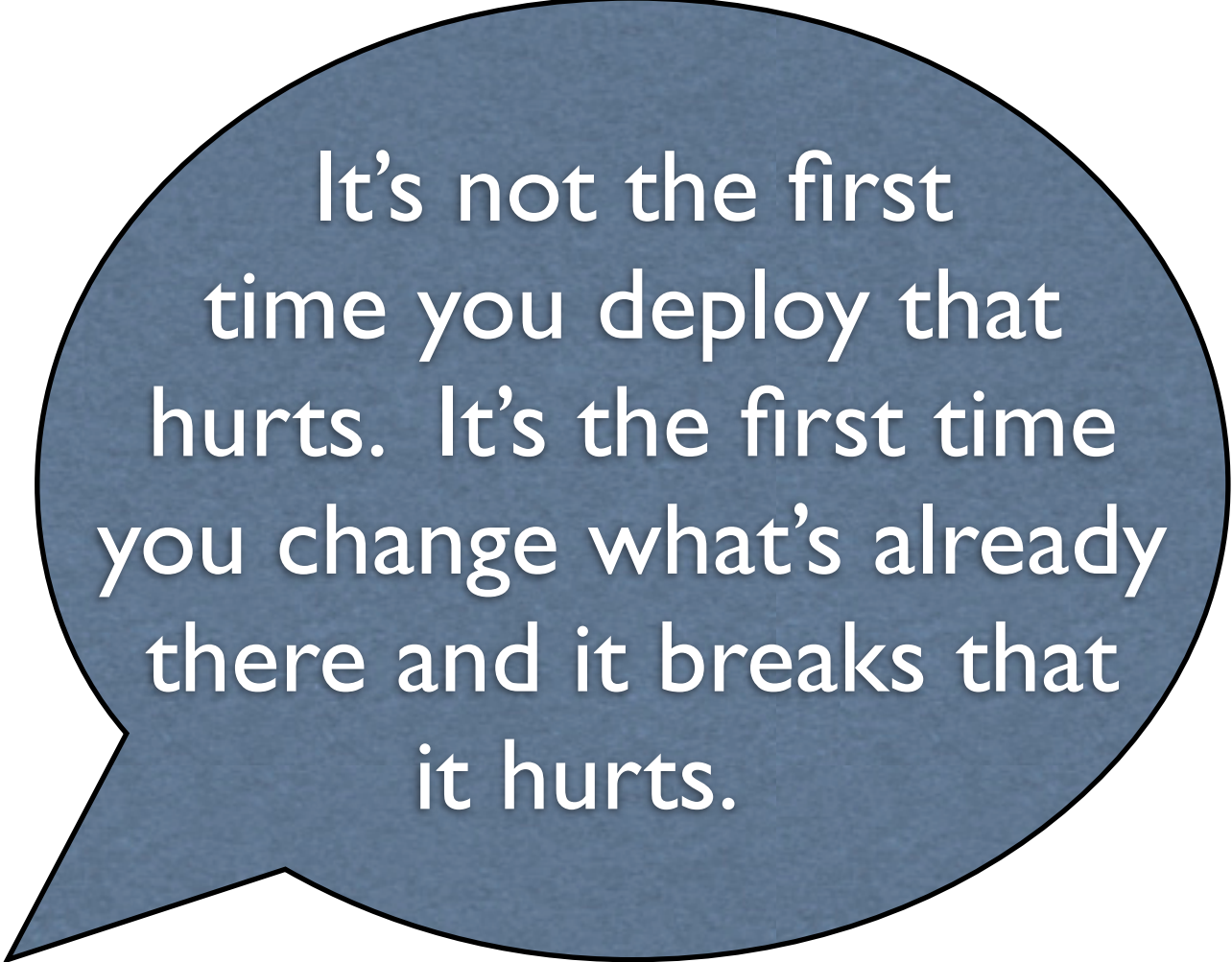






# Chris' 6 Rules for Confidential Deployment

# Rule #1



It's not the first time you deploy that hurts. It's the first time you change what's already there and it breaks that it hurts.

# Your Deployment Tool Should Run Your Tests

(but if it can't, run them yourself)



PHPT

# Sometimes testing is hard...




#363 "A BALD-HEADED, GOATEED MAN SMASHING  
HIS LAPTOP WITH A BASEBALL BAT" - CHRIS H.



# Learn how to use your VCS hooks

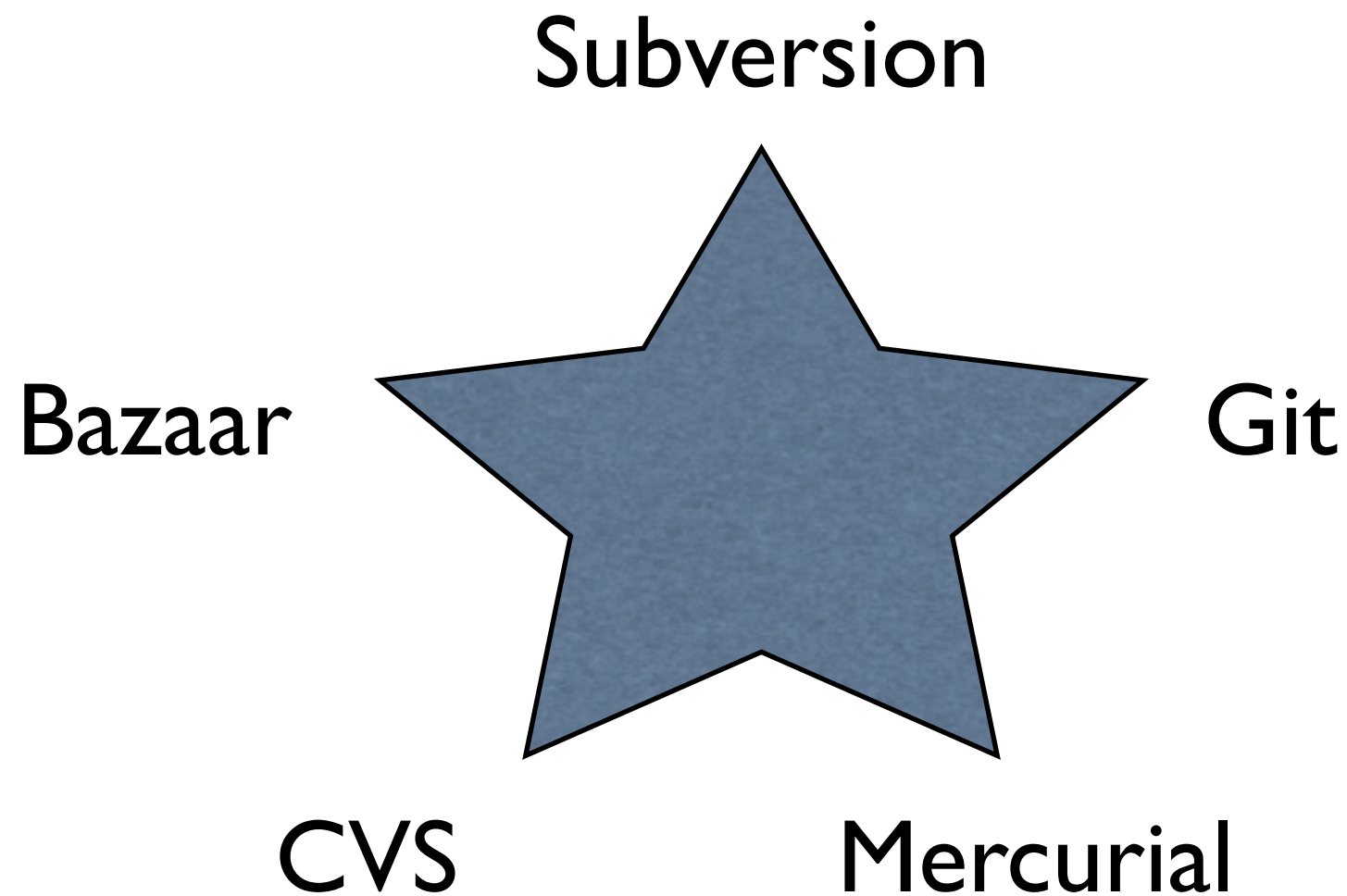


# Rule #2




If you can change  
your application in  
production, you better be  
able to change it back to  
the way it was

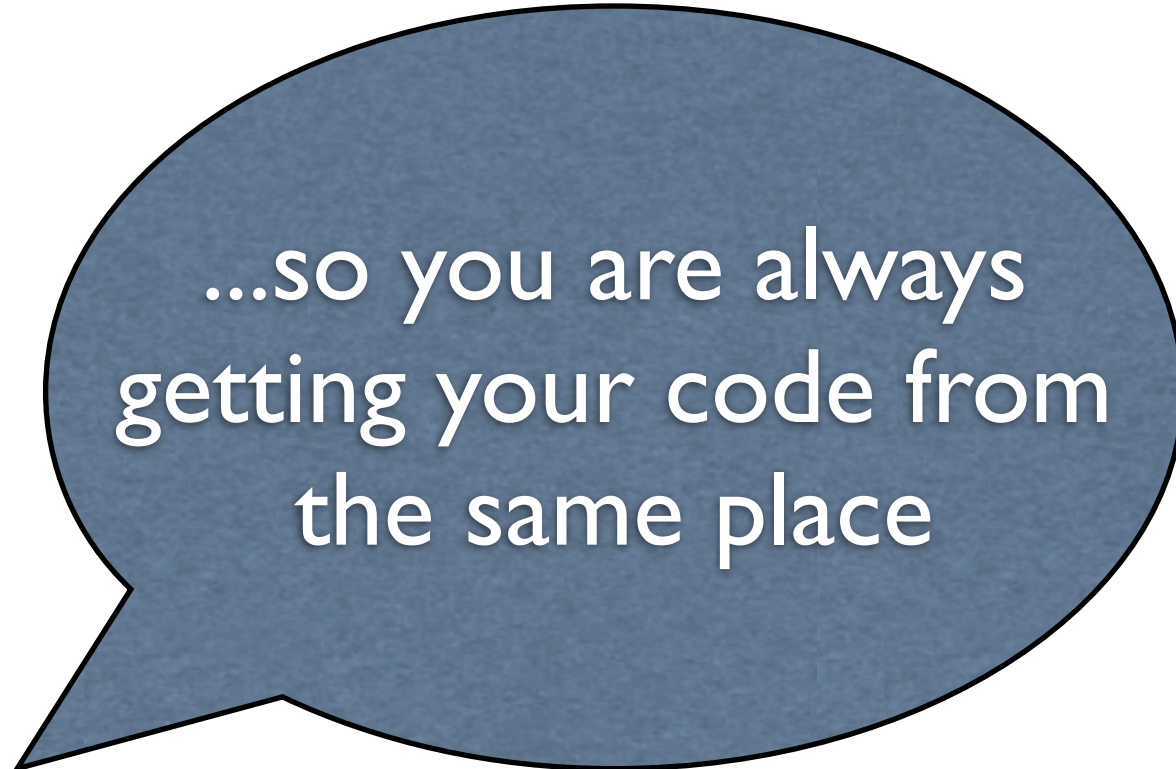
# Version Control lets you roll changes back



# If You Can't Automate The Checkout, Stop Using It



Your deployment tool has to be able to talk to your version control...

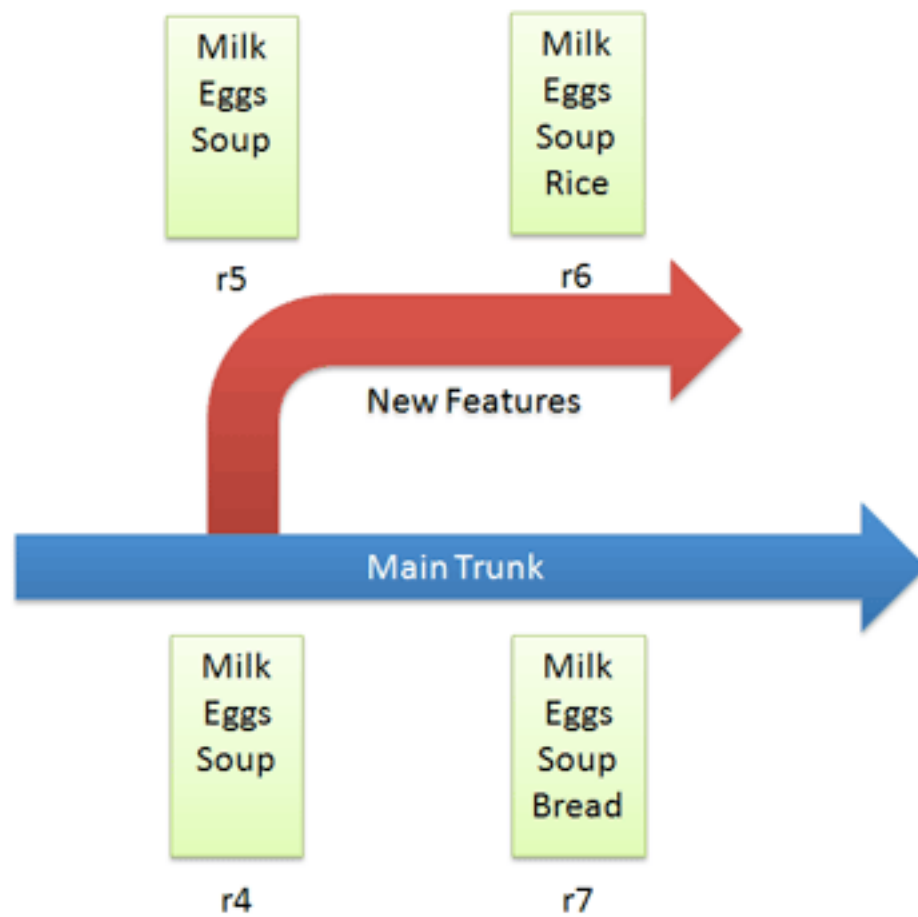


...so you are always getting your code from the same place

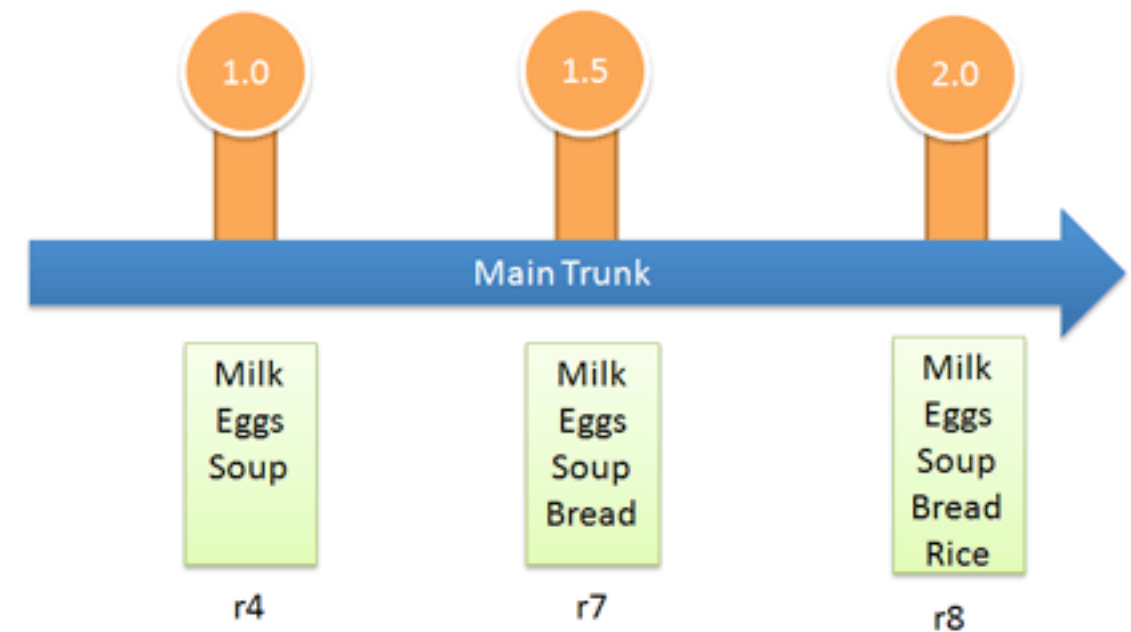


# Your Deployment Dynamic Duo


## Branching



## Tagging




# Rule #3



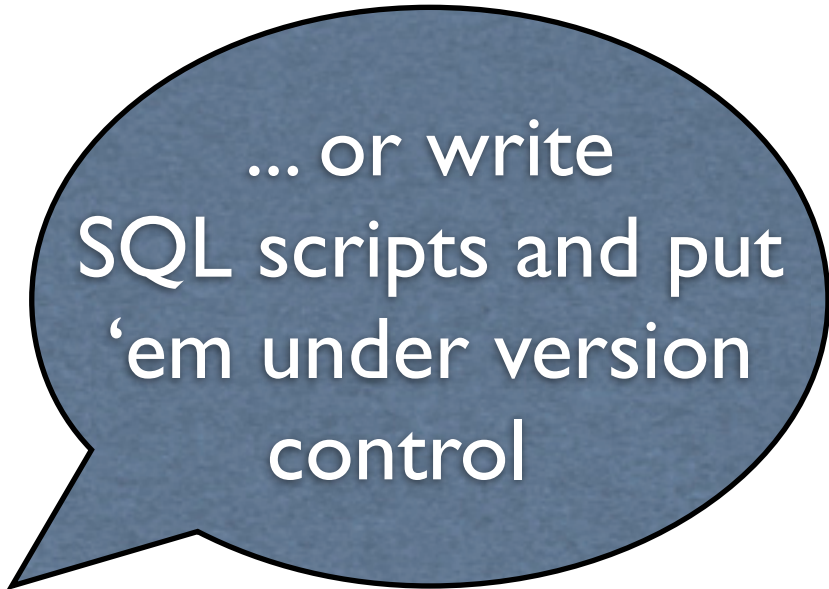
Don't forget that there is  
often more to your  
application than just code



# Managing Database Changes Is Critical



Tools  
should make  
the changes for  
you...



... or write  
SQL scripts and put  
'em under version  
control



# Example of DB migrations in CakePHP

The Migration files support YAML and PHP array's. So instead of having to write SQL queries, you can write a short YAML structure that will do the same thing:

```
create_table:
  users:
    name: string
    age: int
    is_active: bool
```

or the equivalent in a PHP array:

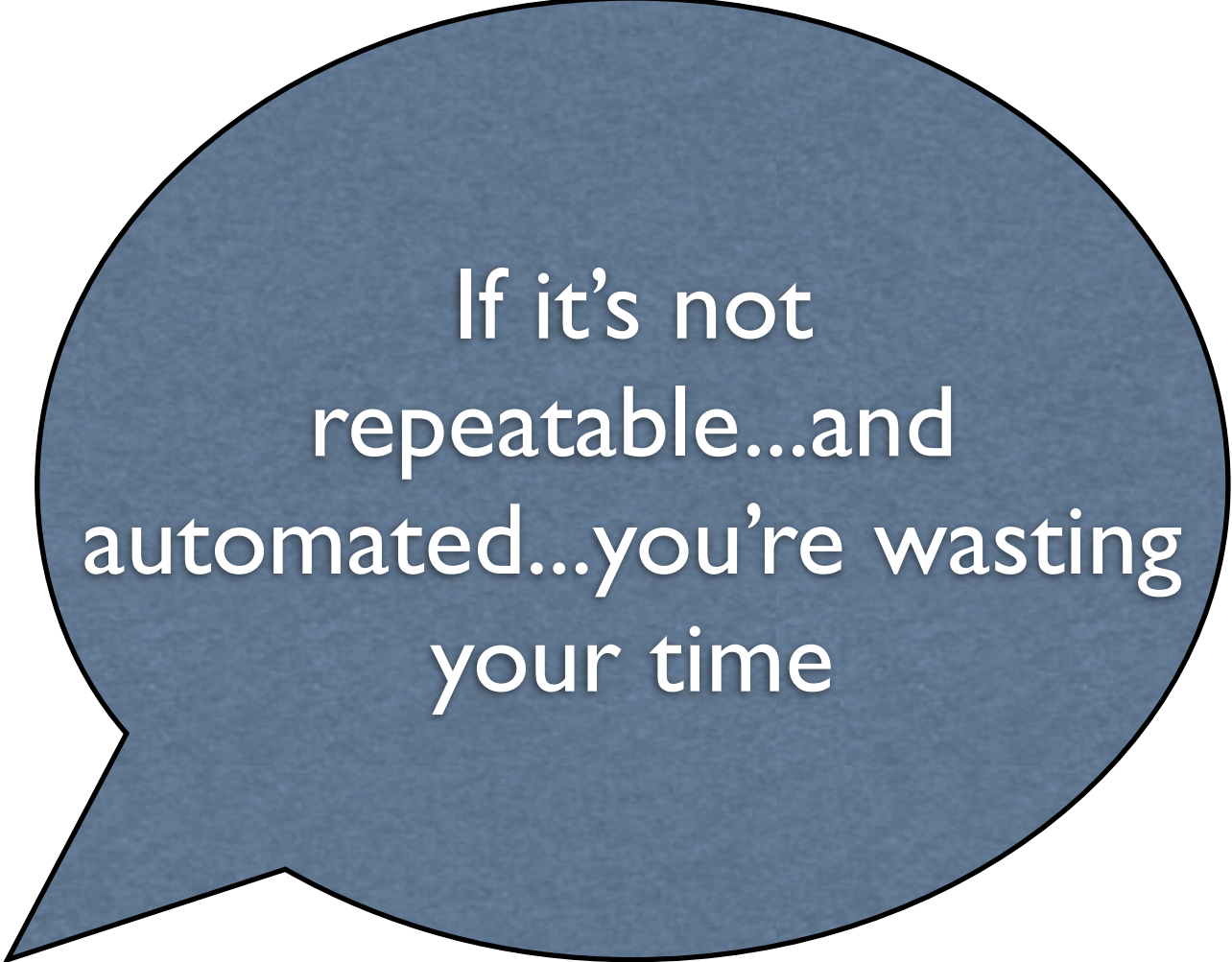
```
array(
  'create_table' => array(
    'users' => array(
      'name' => array(
        'type' => 'string'
      )
      'age' => array(
        'type' => 'int'
      )
      'is_active' => array(
        'type' => 'bool'
      )
    )
  )
)
```

```

1 ALTER TABLE action_american_football_play ADD COLUMN yards_gained smallint(6) default NULL;
2 ALTER TABLE action_american_football_play_participant ADD COLUMN score_credit smallint(6) default NULL;
3 ALTER TABLE action_american_football_score ADD COLUMN yards_gained smallint(6) default NULL;
4 ALTER TABLE map_event_result ADD COLUMN rank int(10) unsigned default NULL;
5 ALTER TABLE player_stats ADD COLUMN events_played smallint(6) default NULL;
6 ALTER TABLE player_stats ADD COLUMN events_started smallint(6) default NULL;
7 ALTER TABLE player_stats ADD COLUMN time_played_event smallint(6) default NULL;
8 ALTER TABLE player_stats ADD COLUMN time_played_total smallint(6) default NULL;
9 ALTER TABLE player_stats ADD COLUMN time_played_event_average smallint(6) default NULL;
10 ALTER TABLE refdyn_player ADD COLUMN status varchar(20) default NULL;
11 ALTER TABLE stats_american_football_defensive ADD COLUMN yards_allowed_total smallint(6) default NULL;
12 ALTER TABLE stats_american_football_defensive ADD COLUMN yards_allowed_average decimal(7,2) default NULL;
13 ALTER TABLE stats_american_football_defensive ADD COLUMN defensive_plays_number smallint(6) default NULL;
14 ALTER TABLE stats_american_football_defensive ADD COLUMN inside_20_plays smallint(6) default NULL;
15 ALTER TABLE stats_american_football_defensive ADD COLUMN possessions_inside_20 smallint(6) default NULL;
16 ALTER TABLE stats_american_football_defensive ADD COLUMN inside_20_points_against smallint(6) default NULL;
17 ALTER TABLE stats_american_football_defensive ADD COLUMN inside_20_touchdowns_against smallint(6) default NULL;
18 ALTER TABLE stats_american_football_defensive ADD COLUMN inside_20_touchdowns_against_percentage decimal(5,2) default NULL;
19 ALTER TABLE stats_american_football_defensive ADD COLUMN defense_rank smallint(6) default NULL;
20 ALTER TABLE stats_american_football_defensive ADD COLUMN defense_rank_pass smallint(6) default NULL;
21 ALTER TABLE stats_american_football_defensive ADD COLUMN defense_rank_rush smallint(6) default NULL;
22 ALTER TABLE stats_american_football_down_proogress ADD COLUMN first_downs_yards smallint(6) default NULL;
23 ALTER TABLE stats_american_football_down_proogress ADD COLUMN first_downs_average_yards_per decimal(5,2) default NULL;
24 ALTER TABLE stats_american_football_fumbles ADD COLUMN fumbles_own_touchdowns smallint(6) default NULL;
25 ALTER TABLE stats_american_football_fumbles ADD COLUMN fumbles_opposing_touchdowns smallint(6) default NULL;
26
27 CREATE TABLE stats_american_football_looks_and_touches (
28   stat_type varchar(10) NOT NULL default '',
29   event_id varchar(100) NOT NULL default '',
30   player_key varchar(75) NOT NULL default '',
31   team_key varchar(255) NOT NULL default '',
32   season_type varchar(20) NOT NULL default '',
33   season_key varchar(20) NOT NULL default '',
34   week int(11) NOT NULL default '0',
35   stat int(11) default '0',
36   redzone_stat int(11) default '0',
37   PRIMARY KEY (stat_type,event_id,player_key,team_key)
38 ) ENGINE=MyISAM DEFAULT CHARSET=latin1;
39
40
41 ALTER TABLE stats_american_football_offensive ADD COLUMN offensive_plays_average_yards_per_game smallint(6) default NULL;
42 ALTER TABLE stats_american_football_offensive ADD COLUMN possessions_inside_20 smallint(6) default NULL;
43 ALTER TABLE stats_american_football_offensive ADD COLUMN inside_20_plays smallint(6) default NULL;
44 ALTER TABLE stats_american_football_offensive ADD COLUMN offensive_rank smallint(6) default NULL;
45

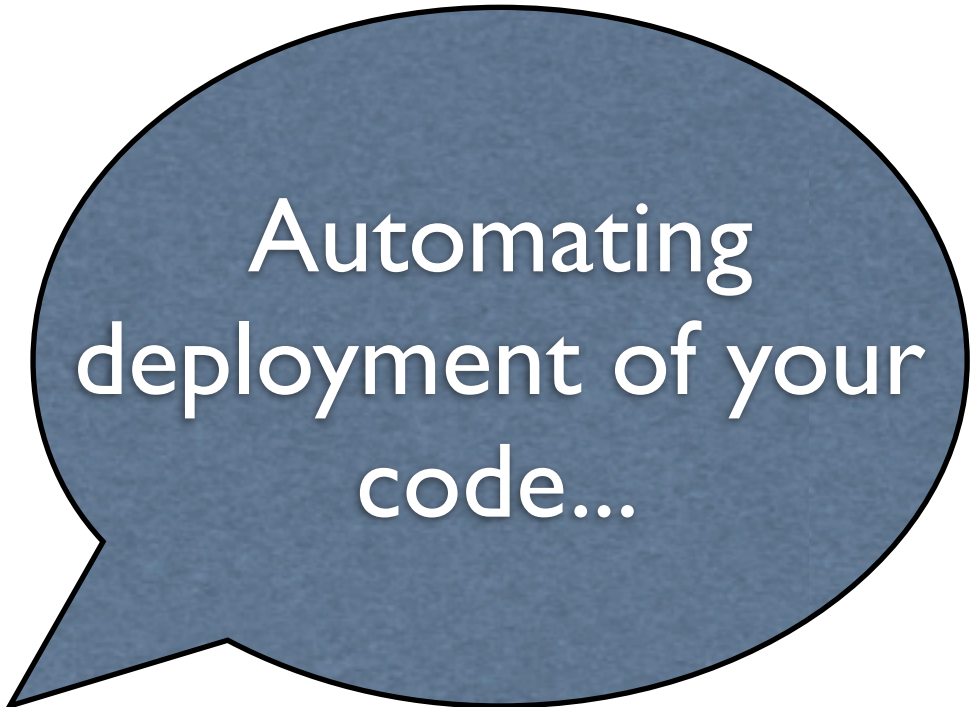
```

# Rule #4

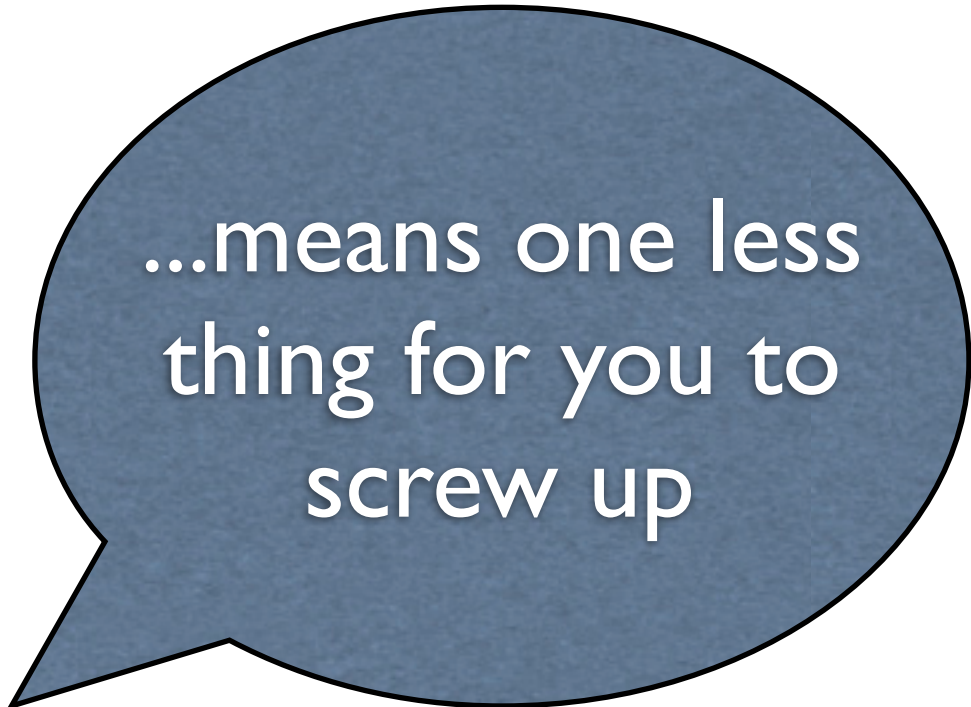


If it's not  
repeatable...and  
automated...you're wasting  
your time

# Manual Deployment is For Suckers



Automating  
deployment of your  
code...



...means one less  
thing for you to  
screw up





Automation forces consistency across environments




You can deploy it...

...and so can they



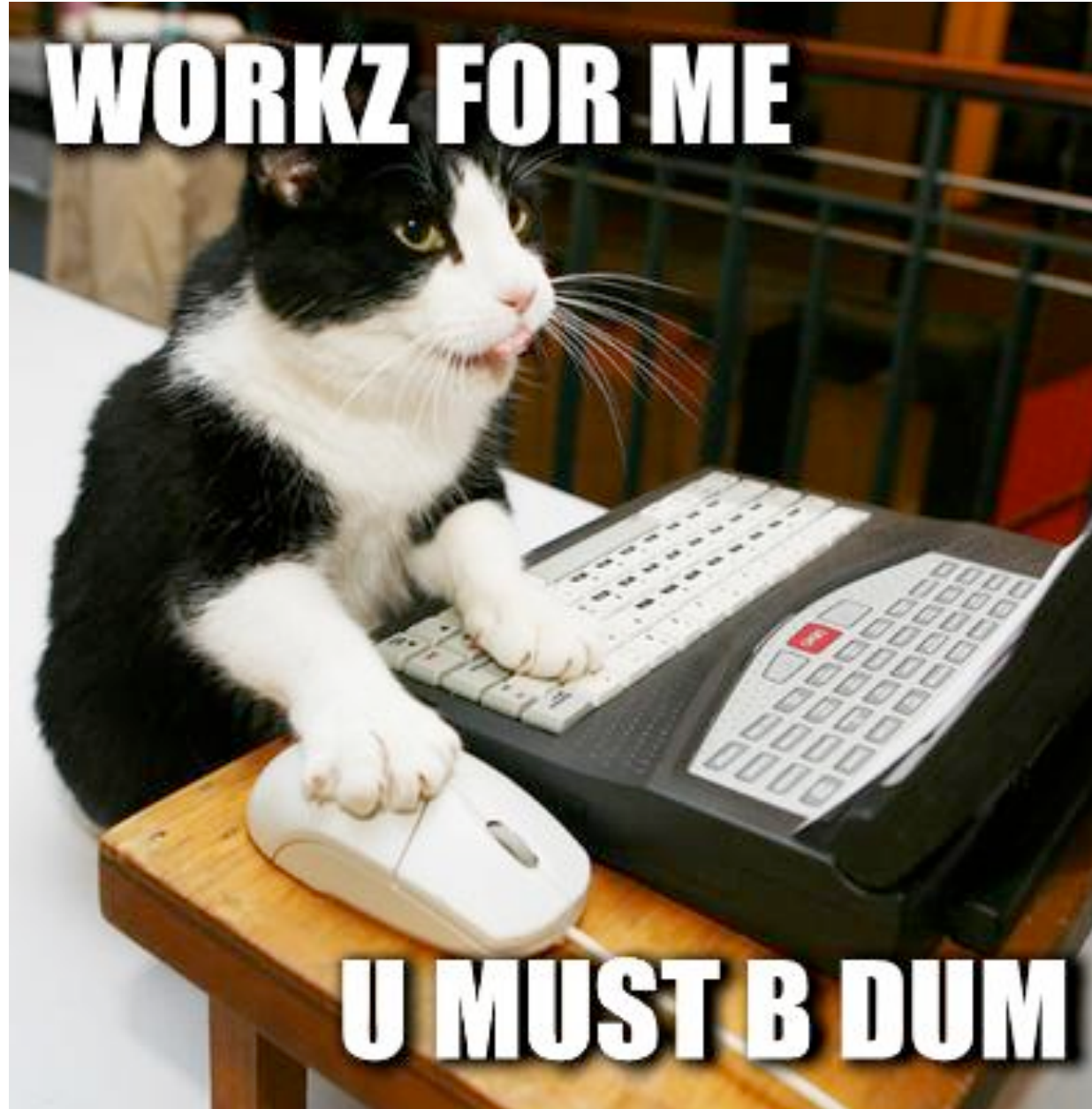
**BOFH**

# Rule #5



The only difference in  
your application's  
environments should be  
the data sets

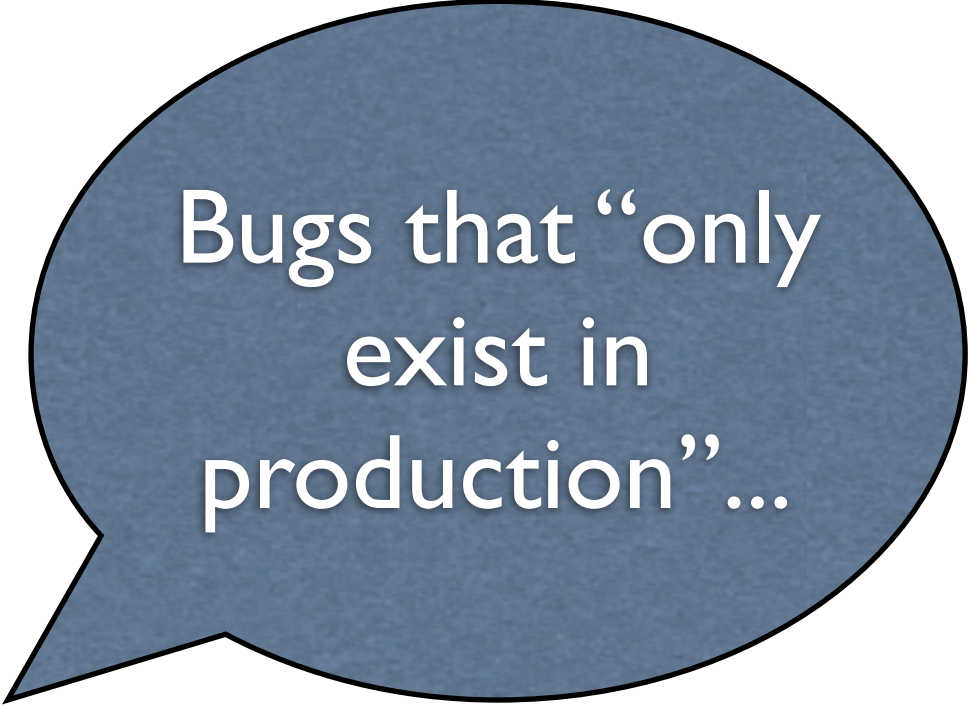





**WORKZ FOR ME**

**U MUST B DUM**

# Consistency Is Not The Hobgoblin of Little Minds



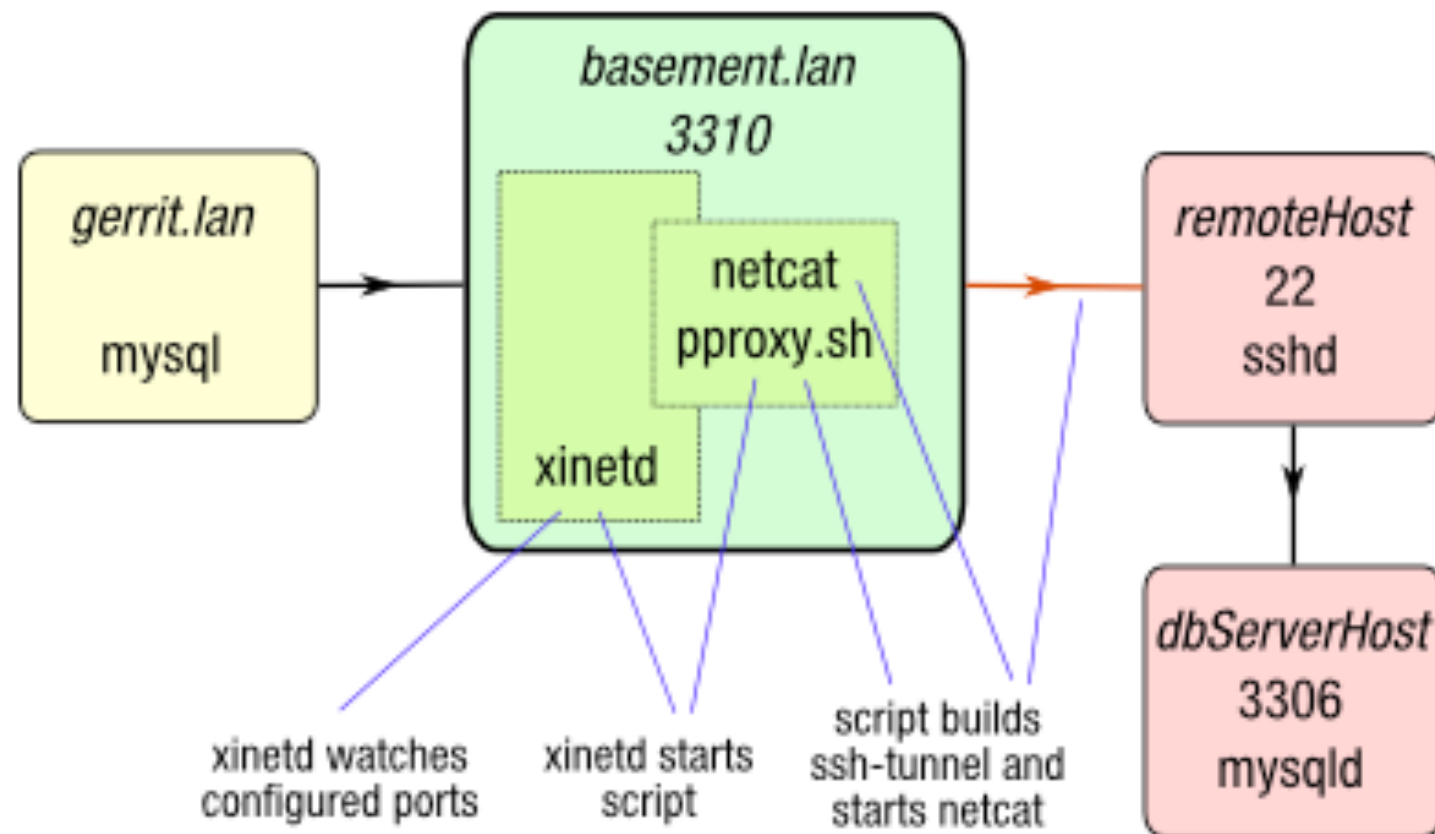
Bugs that “only  
exist in  
production”...



...will never be  
found in  
development



# Tunnel through to your production resources

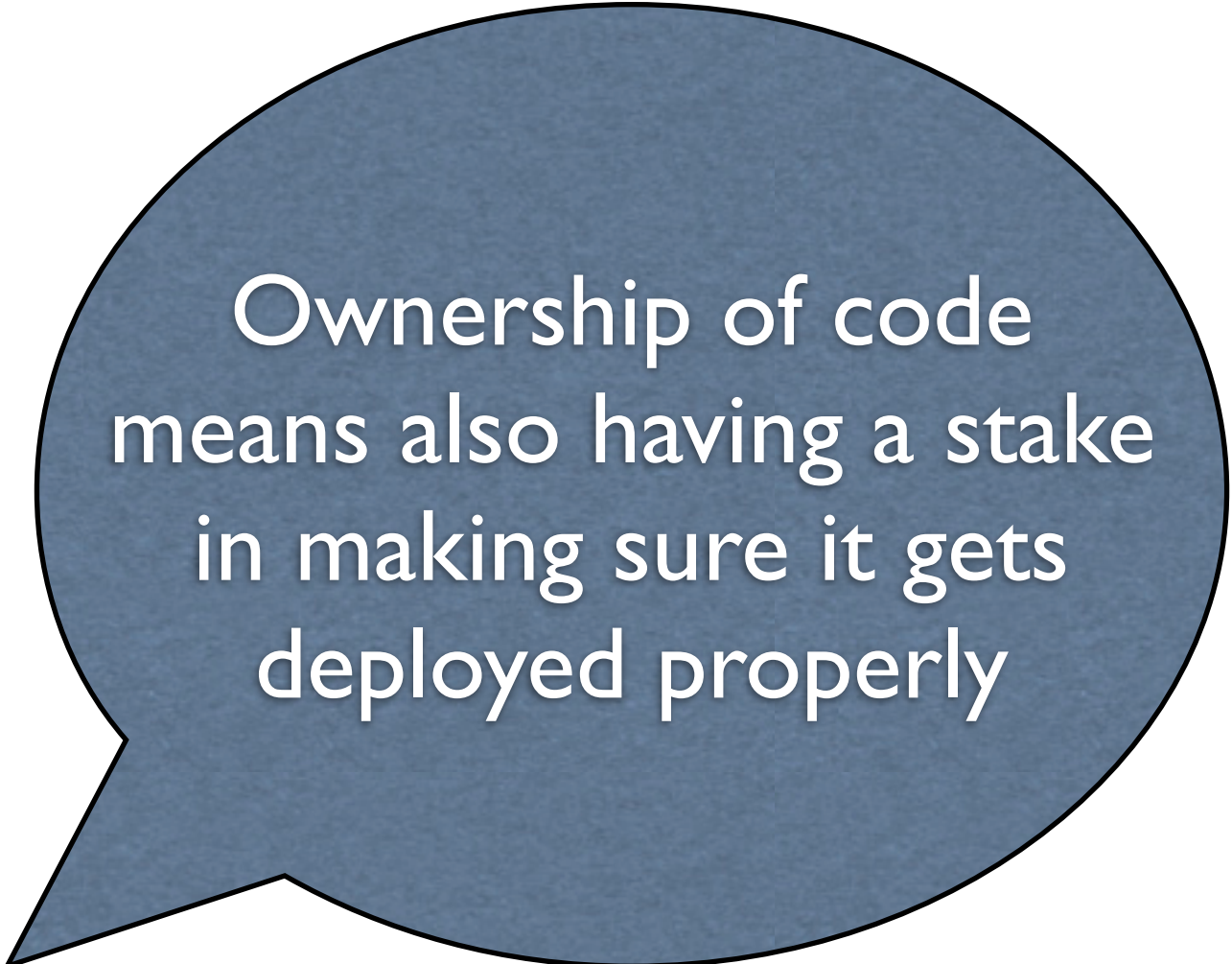


```
ssh -fNg -L3310:gerrit.lan:3306 gerrit@dbServerHost
```

# Copy sample datasets to your development environment

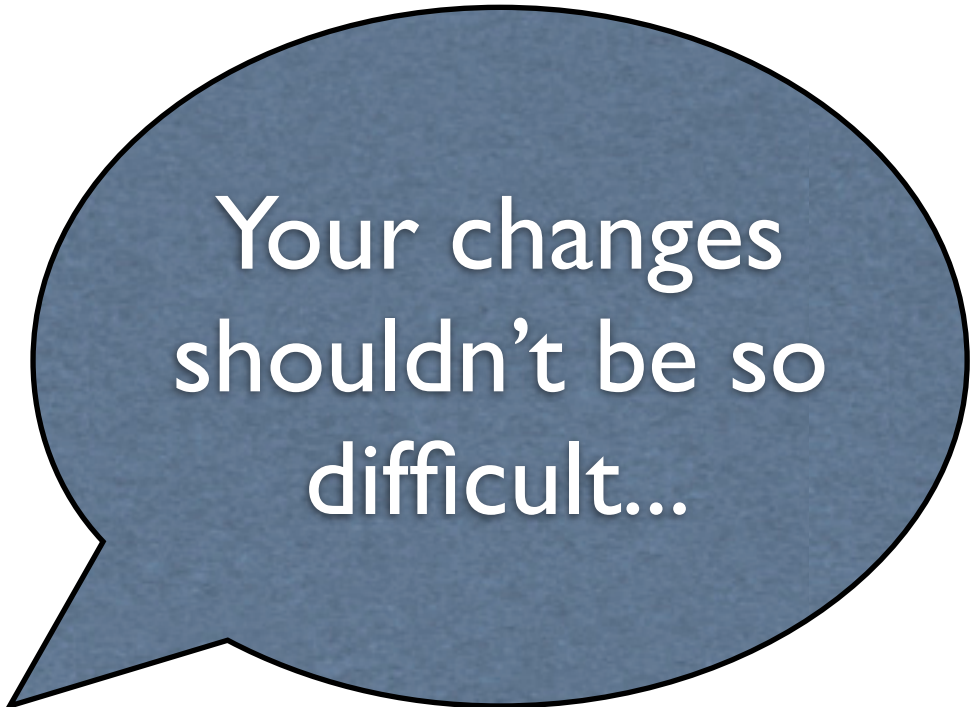


# Rule #6

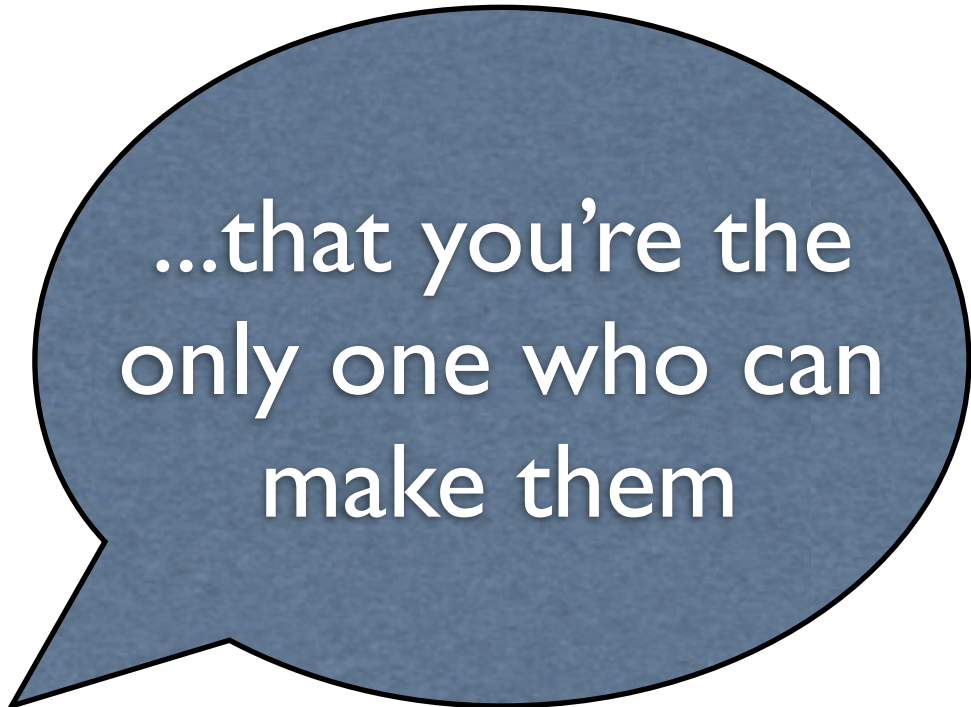


Ownership of code  
means also having a stake  
in making sure it gets  
deployed properly

# Write Your Code To Your Environment



Your changes  
shouldn't be so  
difficult...



...that you're the  
only one who can  
make them



seaside

Some types of  
applications...



...have their own  
deployment  
processes





Roll your own is  
popular...

...because  
everyone thinks  
they are unique



Very popular in the  
Java world...

... but only works  
for Java



A lot like Maven  
and Ant...

...but all that XML  
is not friendly





# Vlad the Deployer

Best.  
Name.  
Ever.

Sadly, only for  
Rails-based  
applications

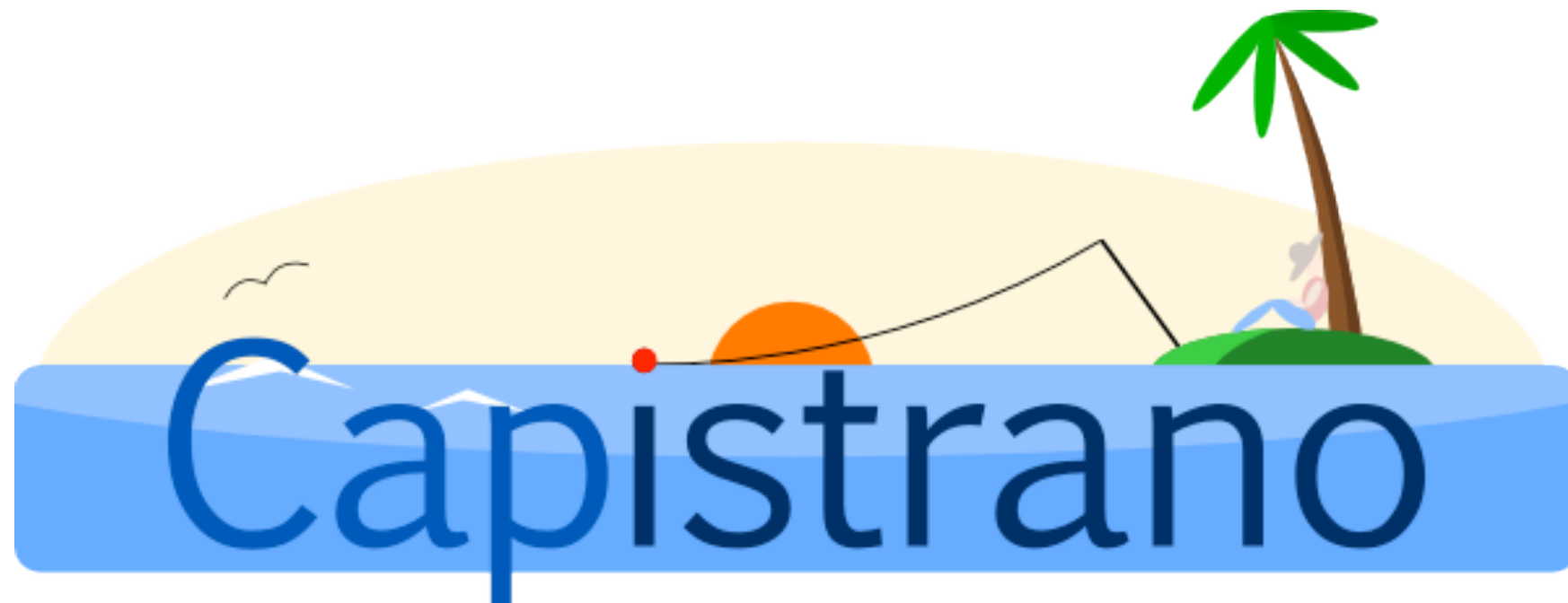




# Fabric

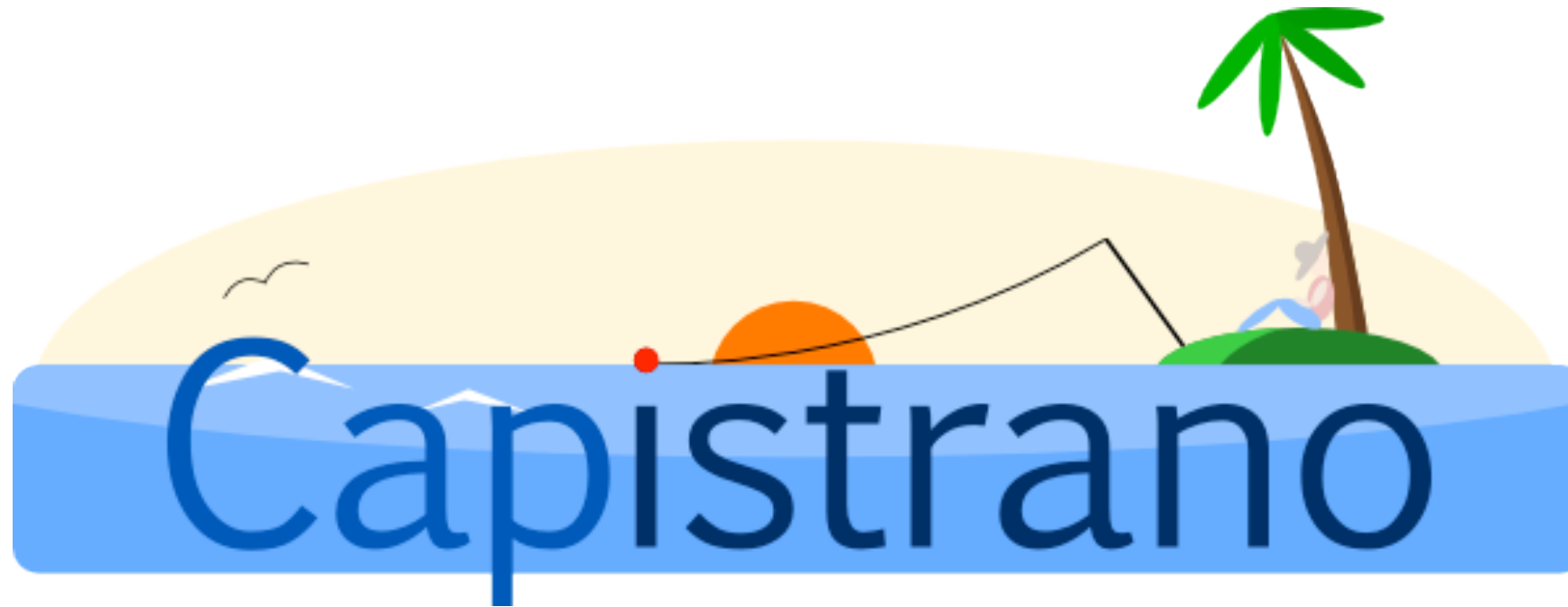
Python-based  
deployment...

...but  
documentation is  
lacking



Works best with  
Rails...

...but can deploy  
almost anything



```
load 'deploy' if respond_to?(:namespace) # cap2
differentiator
require 'rubygems'
```

```
set :application, "sportso.com"
set :domain, "hawks.xmlteam.com"
role :app, domain
role :web, domain
role :db, domain, :primary => true
```

```
default_run_options[:pty] = true
```

```
# Set the Unix user and group that will actually perform
# each task on the remote server. The defaults are set to
# 'deploy'
set :user, "user"
set :group, "group"
```

```
# Deployment Settings
```

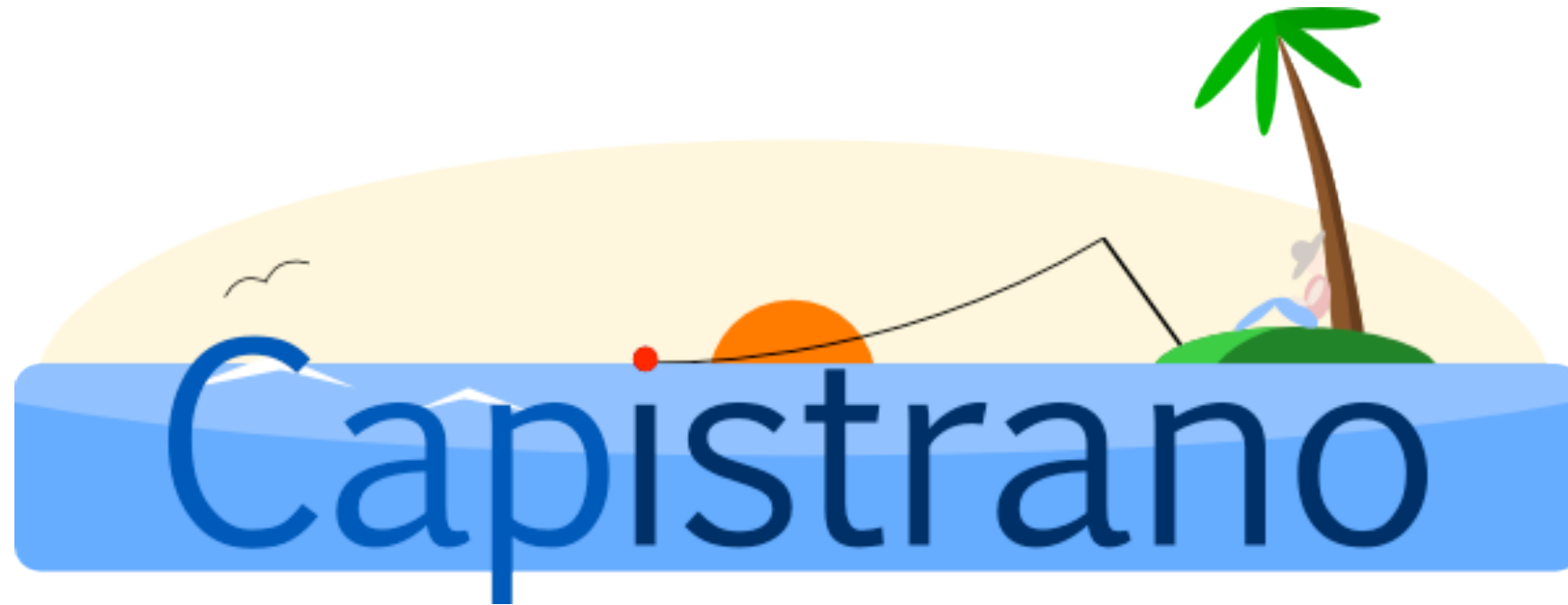
```
set :repository, "svn+ssh://deploy@leafs.xmlteam.com/opt/repos/sportso.com"
set :deploy_to, "/var/www/#{application}" # This is where your project will be
deployed.
```

```
set :svn_user, 'chris'
set :svn_password, 'password'
```

```
# Uncomment this if you want to deploy your project by copying
# the files from your local computer.
```

```
set :deploy_via, :copy
```

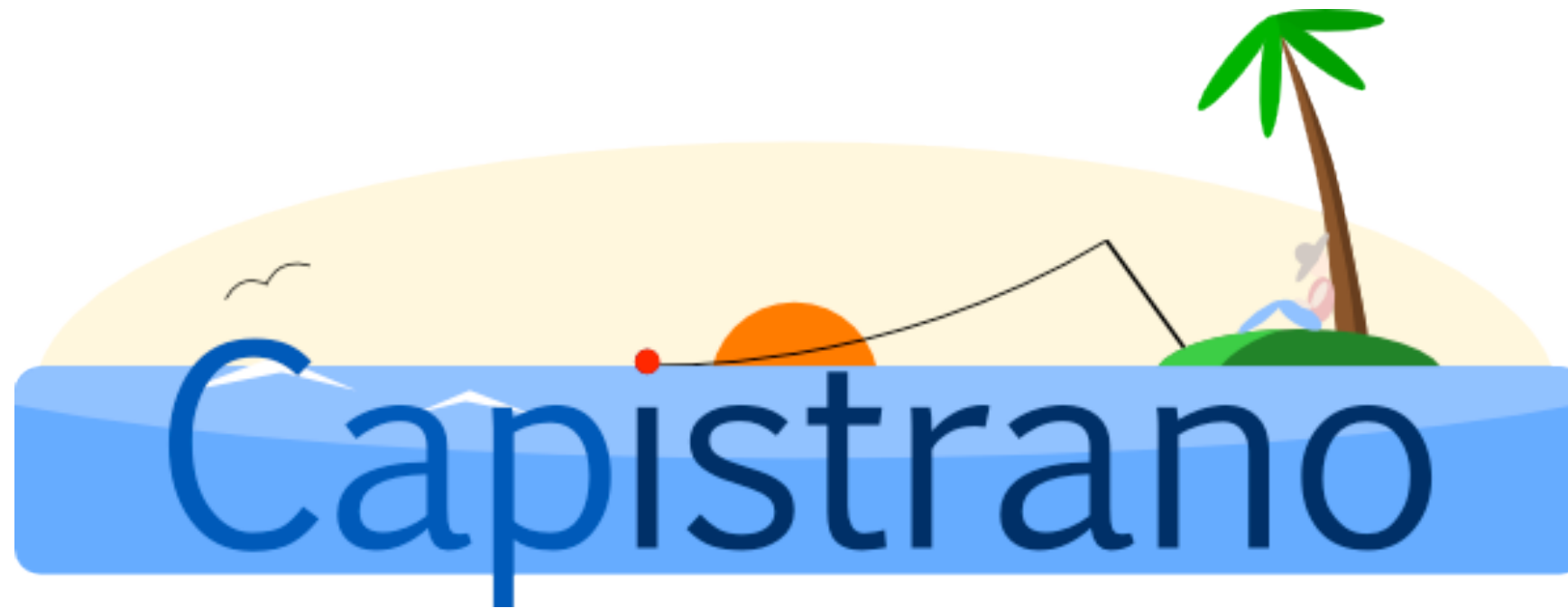
# Sample code from a Capistrano deployment recipe



```
task :exist do  
  run "cp /var/www/app/config/xql/*.xq* /opt/resin/webapps/exist/xquery/"  
end
```

Adding a task to copy XQuery scripts





Doesn't care  
what you're  
installing

Only needs  
SSH on remote  
servers

One command  
can do it all!



Some things Chris uses to make deployment easier

- \* deployment-only user accounts with proper permissions
- \* SSH login without passwords (using public key / private key)
- \* standardized locations for deployment

So let's go over Chris' 6 Rules  
for confident deployments



1. It's not the first time you deploy that hurts. It's the first time you change what's already there and it breaks that it hurts.

2. If you can change your application in production, you better be able to change it back to the way it was

3. Don't forget that there is often more to your application than just code

4. If it's not repeatable...and automated...you're wasting your time

5. The only difference in your application's environments should be the data sets

6. Ownership of code means also having a stake in making sure it gets deployed properly





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